

CHAOS - CHAOS KNIGHTS

WAR DOG MOIRAX

Deadly Demise D3

Harbingers of Dread

M12"

T9

SV3+

W14

LD7+

OC6

RW5+*

150 PTS

Base 100mm

1KOMMANDO

2BEWEGUNG

3BESCHUSS

Conversion beam cannon

CONVERSIONSUSTAINED HITS D3

R	A	BS	S	AP	D
24"	1	3+	10	-2	3

VERWUNDET

2+	3+	4+	5+	6+
T1-5	T6-9	T10	T11-19	T20+

Graviton pulsar

ANTI-VEHICLE 2+BLAST

R	A	BS	S	AP	D
24"	D6	3+	7	-1	2

VERWUNDET

2+	3+	4+	5+	6+
T1-3	T4-6	T7	T8-13	T14+

Lightning lock

SUSTAINED HITS 2

R	A	BS	S	AP	D
36"	6	3+	8	0	1

VERWUNDET

2+	3+	4+	5+	6+
T1-4	T5-7	T8	T9-15	T16+

Rad cleanser

ANTI-INFANTRY 2+IGNORES COVERTORRENT

R	A	BS	S	AP	D
12"	D6	N/A	2	0	1

VERWUNDET

2+	4+	5+	6+
T1	T2	T3	T4+

Volkite veuglaire

DEVASTATING WOUNDS

R	A	BS	S	AP	D
36"	4	3+	8	0	2

VERWUNDET

2+	3+	4+	5+	6+
T1-4	T5-7	T8	T9-15	T16+

*Invulnerable Save

This model has a 5+ invulnerable save against ranged attacks.

4ANGRIFF

5NAHKAMPF

Armoured feet

R	A	WS	S	AP	D
Melee	4	3+	6	0	1

VERWUNDET

2+	3+	4+	5+	6+
T1-3	T4-5	T6	T7-11	T12+

Siege claw

R	A	WS	S	AP	D
Melee	4	3+	12	-3	D6+2

VERWUNDET

2+	3+	4+	5+	6+
T1-6	T7-11	T12	T13-23	T24+

6VERTEIDIGUNG

Protection Protocols

You can target this unit with the Heroic Intervention Stratagem for OCP, and can do so even if you have already targeted a different unit with that Stratagem this phase.

IMMER / EINMALIG

GEGEN DIESE EINHEIT

W9 · RW 3+ · 5+*++ · 14 LP je Modell

WIRD VERWUNDET MIT

2+	3+	4+	5+	6+
S18+	S10-17	S9	S5-8	S1-4
RETTUNGSWURF JE DS				
DS 0	DS -1	DS -2	DS -3	DS -4
3+	4+	5+	6+	-

Damaged: 1-5 wounds remaining

While this model has 1-5 wounds remaining, subtract 3 from this model's Objective Control characteristic and each time this model makes an attack, subtract 1 from the Hit roll.

REGELN & KEYWORDS KURZ

Deadly Demise D3 This ability always takes the form Deadly Demise X.

Harbingers of Dread If your Army Faction is Chaos Knights, each model from your army with this ability gains Dread abilities, depending which are active for your army.

ANTI This ability always takes the form [ANTI-X Y+].

BLAST Each time you gather attack dice for a [BLAST] weapon, add one additional attack dice for every five models that were in the target unit in the Select Targets step (roun...

DEVASTATING WOUNDS Each time an attack made with a [DEVASTATING WOUNDS] weapon results in a critical wound, the attack sequence for that attack ends and the target unit suffers a number of...

IGNORES COVER Each time an attack is made with an [IGNORES COVER] weapon, the target cannot have the benefit of cover against that attack (13.08), including from rules that give a mod...

SUSTAINED HITS This ability always takes the form [SUSTAINED HITS X].

TORRENT Each time an attack is made with a [TORRENT] weapon, that attack automatically hits the target.

AUFSTELLUNG

1x War Dog Moirax

Ausrüstung: Conversion beam cannon, Graviton pulsar, Lightning lock, Rad cleanser, Volkite veuglaire, Armoured feet, Siege claw

This model must be equipped with 2 of: Volkite veuglaire, Conversion beam cannon, Graviton pulsar, Lightning lock, Siege claw and rad cleanser.

KEYWORDS Vehicle, Walker, Chaos, War Dog, Moirax · FRAKTION Chaos Knights